

On Multiple Slice Turbo Codes

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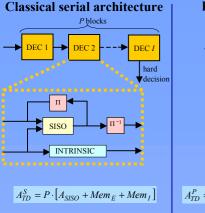
How to avoid memory duplication for high throughput turbo decoders ?

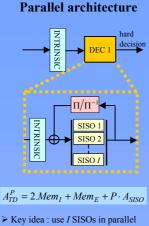
- constituent code split into slices
- parallel decoding of slices
- adequate interleaver with good performance

Results:

- D parallelism introduce no degradation in performance
- interleaver gain of 0.4 dB compared to DVB-RCS interleaver at BER 10-7
- □ 50 % overall complexity reduction for a 100 Mbits/s turbo decoder
- well suited for analog turbo decoders

Note: Slice Turbo Codes has been proposed for DVBS2



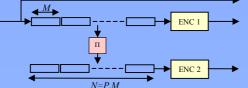


 \Rightarrow No memory duplicated

Solution: Slice Turbo Codes

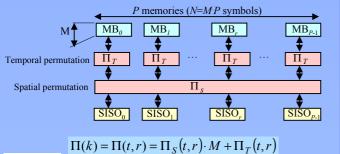
Memories are duplicated P times.

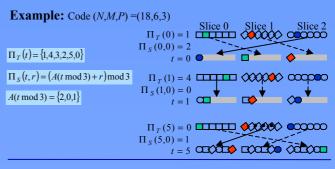
 \checkmark Frame is divided into *P* independent Circular Recursive Systematic Convolutional Codes of size *M* to handle side-effects at the end of the SISOs easily.



 \checkmark Adapted interleaver structure to handle parallelism : the memory is split into *P* blocks

✓ Appropriate memory organization suited for the interleaver and parallel decoding.





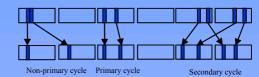
Interleaver optimization: simplicity and perfomance.

Performance criteria:

> high minimum distance (asymptotic performance)

> no short cycles (fast convergence)

Study of Primary and Secondary Error Patterns (PEP and SEP).



Influence of PEPs is measured by the spread:

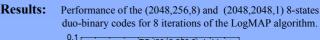
$$S(k_1, k_2) = \|k_1 - k_2\| + \|\Pi(k_1) - \Pi(k_2)\|$$

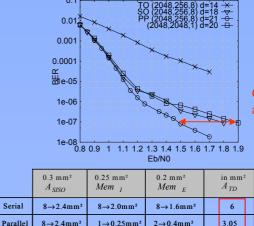
Choice of the permutations :

Lemporal permutation : maximizes the overall minimum spread

 \square spatial permutation : rotation with irregular amplitude to minimize influence of SEPs

 \Box post-processing to further increase the minimum distance d





Gain of 0.4dB at BER 10-7

> 50 % complexity reduction

